

Report on World Art Day: Blending Art, AI and Innovation organized by the Department of Computer Application

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World Art Day: Blending Art, AI and Innovation

📅 13 April 2026 ⌚ 09:30 AM - 12:30 PM 📍 CA Smart Class (B125)

INTRODUCTION

The Department of Computer Application, Integral University organized a one-day competitive event **"World Art Day: Blending Art, AI and Innovation"** on **13 April 2026** at CA Smart Class (B125). The event was conducted to promote the integration of art, Artificial Intelligence and innovation among students. World Art Day highlights the importance of creativity in driving innovation and supports interdisciplinary learning, which is highly relevant in today's technology-driven environment.

OBJECTIVE OF THE EVENT

- Promote creativity through integration of art and AI.
- Enhance exposure to AI-driven and no-code technologies.
- Develop communication and pitching skills.
- Foster an innovation-oriented mindset among students.

EVENT DETAILS

The event included three competitions:

- **AI-driven and No-Code Solution Development**-Turn your idea into real solutions.
- **Pixel Perfect**-Click,Edit,Slay.
- **Tech Standup Challenge**-Speak,Pitch and Inspire with your idea.

PARTICIPATION DETAILS

The event witnessed active participation from students of BCA, MCA, B.Tech, Commerce, and other programs, bringing diverse perspectives to the competition. Registrations were open from **02 April 2026 to 11 April 2026**, with 80 registrations and 72 active participants. Judging criteria included creativity, use of tools, presentation, visual quality, communication and overall impact.

JUDGING PANEL

The competition was evaluated by Dr. Muhammad Kalamuddin Ahamad (Associate Professor), Dr. Anwar Bari (Assistant Professor) and Ms. Farha Zia (Assistant Professor), Department of Computer Application, Integral University.

SPECIAL ACKNOWLEDGEMENT

Special thanks are extended to **Dr. Tasneem Ahmed (Associate Professor), Department of Computer Application, Integral University** for his valuable support and contribution towards the successful organization of the event.

WINNERS (Event-wise)

AI-Driven No-Code Solution Development : Mohd Kashaf, MCA Ist Year

Pixel Perfect : Adnan Akbar, BCA 2nd Year

Tech Standup Challenge : Tuba Tabassum, B.Com (Honours) in Association with ACCA Ist Year

Event URL: [Click Here](#)

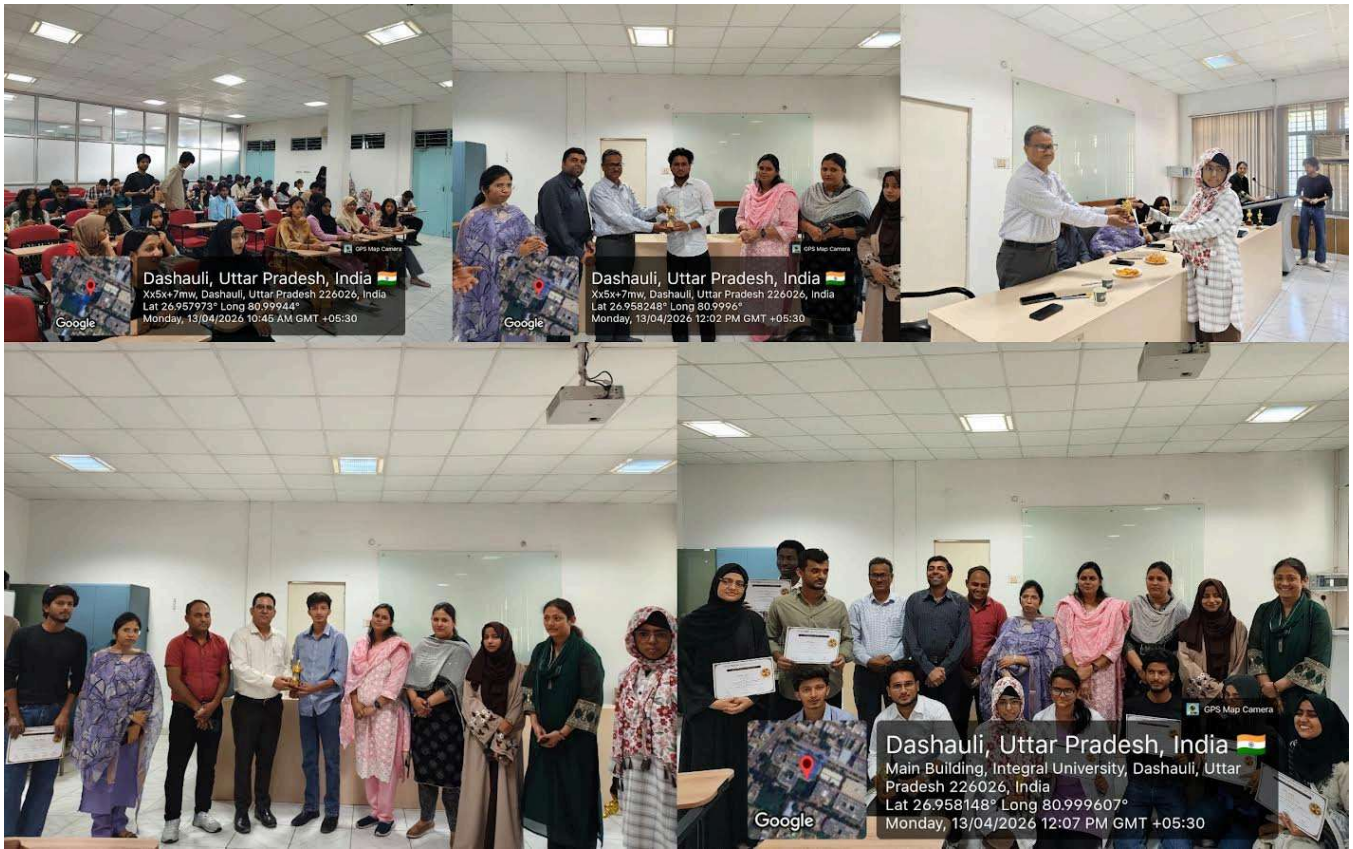
COORDINATION & GUIDANCE

The event was successfully conducted under the guidance of **Prof. (Dr.) Mohammad Faisal**, Head, Department of Computer Application.

Faculty Coordinators: Dr. Minhaj Khan, Ms. Fiza Afreen, Dr. Nadiya Parveen, Ms. Fareen and Mr. Mohammad Shafeeq

Student Coordinators: Gaurav Singh, Faizan Ahmad and Kanishka Shukla

GLIMPSES OF THE EVENT



CONCLUSION

The event effectively encouraged students to explore the blend of art, AI, and innovation, while improving their creativity, design thinking and presentation skills.

SDG MAPPING

This event also aligns with the vision of promoting Quality Education (SDG 4) and Industry, Innovation & Infrastructure (SDG 9) by encouraging creativity, digital skills and innovation-driven learning among students.



Convener:

Prof. (Dr.) Mohammad Faisal
Head of Department
Department of Computer Application

Faculty Coordinators:

Dr. Minhaj Khan
Ms. Fiza Afreen
Dr. Nadiya Parveen
Ms. Fareen
Mr. Mohammad Shafeeq

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